

# Quantum Information Processing

## Lecture 2

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# The need for linear algebra and Hilbert space

Quantum phenomena are described using linear algebra, which is the study of vector spaces and linear operations thereon. That is, states of a quantum system form a vector space and their transformations are described by linear operators. A finite-dimension vector space with a defined inner product is also known as a **Hilbert space**, which is the most usual term used in the literature.



Source: [www.math.ucdavis.edu](http://www.math.ucdavis.edu)

# Recap

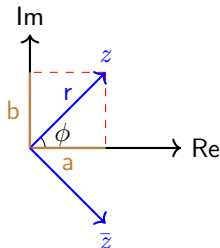
Complex numbers  $i^2 = -1$

Representation:

- algebraic:  $z = a + ib$
- exponential:  $z = re^{i\phi} = r(\cos \phi + i \sin \phi)$

Operations:

- addition and subtraction:  
 $(a + ib) \pm (c + id) = (a \pm c) + i(b \pm d)$
- multiplication:  
 $(a + ib) \times (c + id) = (ac - bd) + i(ad + bc)$   
 $re^{i\phi} \times r'e^{i\phi'} = rr'e^{i(\phi+\phi')}$
- complex conjugate:  $z^* = \bar{z} = a - ib = re^{-i\phi}$
- absolute value:  
 $|z| = \sqrt{a^2 + b^2} = r, |z_1 \times z_2| = |z_1| \times |z_2|$
- absolute value squared:  $|z|^2 = a^2 + b^2 = r^2$   
**important:**  $|z|^2 = z\bar{z}$
- inverse:  $1/z = \bar{z}/|z|^2$



# Recap

## Complex numbers and complex vectors

In general, we require complex numbers to describe quantum phenomena.

Any  $z \in \mathbb{C}$  is of the form  $z = a + ib$  for some  $a, b \in \mathbb{R}$  and  $i = \sqrt{-1}$ .

$\mathbb{C}^n$  is the vector space of  $n$ -tuples of complex numbers  $\begin{bmatrix} z_1 \\ z_2 \\ \vdots \\ z_n \end{bmatrix}$ .

With addition:  $\begin{bmatrix} z_1 \\ z_2 \\ \vdots \\ z_n \end{bmatrix} + \begin{bmatrix} w_1 \\ w_2 \\ \vdots \\ w_n \end{bmatrix} = \begin{bmatrix} z_1 + w_1 \\ z_2 + w_2 \\ \vdots \\ z_n + w_n \end{bmatrix}$ .

and scalar multiplication:  $w \begin{bmatrix} z_1 \\ z_2 \\ \vdots \\ z_n \end{bmatrix} = \begin{bmatrix} wz_1 \\ wz_2 \\ \vdots \\ wz_n \end{bmatrix}$ .

# Matrices

A matrix is an array of (in general) complex numbers:

$$A = \begin{bmatrix} a_{11} & \dots & a_{1m} \\ \vdots & \ddots & \\ a_{n1} & & a_{nm} \end{bmatrix}$$

With addition:

$$\begin{bmatrix} a_{11} & \dots & a_{1m} \\ \vdots & \ddots & \\ a_{n1} & & a_{nm} \end{bmatrix} + \begin{bmatrix} b_{11} & \dots & b_{1m} \\ \vdots & \ddots & \\ b_{n1} & & b_{nm} \end{bmatrix} = \begin{bmatrix} a_{11} + b_{11} & \dots & a_{1m} + b_{1m} \\ \vdots & \ddots & \\ a_{n1} + b_{n1} & & a_{nm} + b_{nm} \end{bmatrix}$$

and scalar multiplication:

$$b \begin{bmatrix} a_{11} & \dots & a_{1m} \\ \vdots & \ddots & \\ a_{n1} & & a_{nm} \end{bmatrix} = \begin{bmatrix} ba_{11} & \dots & ba_{1m} \\ \vdots & \ddots & \\ ba_{n1} & & ba_{nm} \end{bmatrix}$$

# Matrix multiplication

If  $A$  is a  $n \times m$  matrix and  $B$  is a  $m \times l$  matrix then  $C = A \times B$  is the  $n \times l$  matrix with entries given by

$$C_{ik} = \sum_{j=1}^m A_{ij}B_{jk}$$

for all  $i = 1, \dots, n$  and  $k = 1, \dots, l$ .

Matrix multiplication is

- associative:  $(A \times B) \times C = A \times (B \times C) = ABC$
- distributive:  $A(B + C) = AB + AC$ ;  $(A + B)C = AC + BC$
- not commutative:  $AB \neq BA$

# Tensor multiplication

As well as scalar multiplication and matrix multiplication, to describe quantum computation we must consider a third form of multiplication on matrices, *tensor multiplication*. Let  $A$  and  $B$  be matrices of any dimension:

$$A \otimes B = \begin{bmatrix} Ba_{11} & \dots & Ba_{1m} \\ \vdots & \ddots & \\ Ba_{n1} & & Ba_{nm} \end{bmatrix}$$

where  $\otimes$  denotes the tensor product. For example:

$$\begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix} \otimes [1 \quad 2 \quad 3] = \begin{bmatrix} 1 & 2 & 3 & 0 & 0 & 0 \\ 0 & 0 & 0 & 2 & 4 & 6 \end{bmatrix}$$

In general if  $A$  is  $n \times m$  and  $B$  is  $n' \times m'$  then  $A \otimes B$  is  $nn' \times mm'$ .

## Combining matrix and tensor multiplication

As a (column) vector is just a  $n \times 1$  matrix, we can equally well apply tensor products to vectors. This reveals an important property of tensor products when combined with matrix products. Let  $A$  and  $B$  be  $n \times m$  and  $n' \times m'$  matrices respectively, and  $x$  and  $y$  be  $m$  and  $m'$  dimension column vectors respectively:

$$(A \otimes B)(x \otimes y) = (Ax) \otimes (By)$$



# Complex conjugation, transpose and conjugate transpose

A complex number  $z = a + bi$  has a conjugate, defined as  $z^* = a - bi$ .

Letting  $A$  be the  $n \times m$  matrix:

$$A = \begin{bmatrix} a_{11} & \dots & a_{1m} \\ \vdots & \ddots & \\ a_{n1} & & a_{nm} \end{bmatrix}$$

its transpose is defined as the  $m \times n$  matrix:

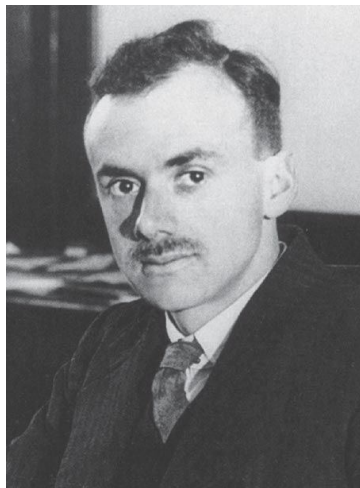
$$A^T = \begin{bmatrix} a_{11} & \dots & a_{n1} \\ \vdots & \ddots & \\ a_{1m} & & a_{nm} \end{bmatrix}$$

Combining these two, we get the conjugate transpose or adjoint of a matrix:

$$A^\dagger = (A^*)^T = \begin{bmatrix} a_{11}^* & \dots & a_{n1}^* \\ \vdots & \ddots & \\ a_{1m}^* & & a_{nm}^* \end{bmatrix}$$

Note that  $(AB)^\dagger = B^\dagger A^\dagger$ .

# Dirac notation



Source: [www.alchetron.com](http://www.alchetron.com)

Virtually all teaching and research on the subject of quantum information and computation expresses the linear algebra using **Dirac** notation (also known as “Bra-Ket” notation), and we will also adopt this convention. By doing so, the expressions are compact, thus helping us to focus on the actual quantum states that are being represented

## “Bras” and “Kets”

A “Ket” is a column vector:

$$|\psi\rangle = \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_n \end{bmatrix}$$

Each “Ket” has a corresponding “Bra”, which is its conjugate transpose, the row vector:

$$\langle\psi| = [a_1^* \quad a_2^* \quad \dots \quad a_n^*]$$

We continue to denote matrix operations with a capital letter, i.e., the matrix  $A$  operating on the state  $|u\rangle$  would be written  $A|u\rangle$ .

When tensor multiplying vectors expressed as kets, the following are all equivalent:  $|\psi\rangle \otimes |\phi\rangle$ ,  $|\psi\rangle|\phi\rangle$ ,  $|\psi\phi\rangle$ . Note also that tensor multiplication is associative, so  $(|\psi\rangle \otimes |\phi\rangle) \otimes |\omega\rangle = |\psi\rangle \otimes (|\phi\rangle \otimes |\omega\rangle) = |\psi\phi\omega\rangle$ .

# Inner products, orthogonality and norms

Let  $|u\rangle = \begin{bmatrix} a_1 \\ \vdots \\ a_n \end{bmatrix}$ , and  $|v\rangle = \begin{bmatrix} b_1 \\ \vdots \\ b_n \end{bmatrix}$ , we define the inner product:

$$\langle u|v\rangle = \langle u| \times |v\rangle = [a_1^* \quad \dots \quad a_n^*] \begin{bmatrix} b_1 \\ \vdots \\ b_n \end{bmatrix} = \sum_{i=1}^n a_i^* b_i$$

If each of  $|u\rangle$  and  $|v\rangle$  have at least one non-zero element:

- $\langle u|v\rangle = (\langle v|u\rangle)^*$
- If  $\langle u|v\rangle = 0$  then  $|u\rangle$  and  $|v\rangle$  are orthogonal.
- $\langle u|u\rangle = \sum_{i=1}^n |a_i|^2$ , which is a positive real number.
- $\| |u\rangle \| = \sqrt{\langle u|u\rangle}$  is defined as the norm of  $|u\rangle$ , unit vectors have norm = 1.

## Outer products and projectors

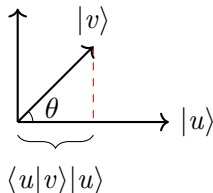
As well as inner products, vectors can be multiplied by outer-products, for which they need no longer have the same dimension. Let

$|u\rangle = [a_1 \ \dots \ a_n]^T$  and  $|v\rangle = [b_1 \ \dots \ b_m]^T$ , the outer product is defined as the  $n \times m$  complex matrix:  $|u\rangle\langle v|$ .

If  $|u\rangle$  is a unit vector, then  $|u\rangle\langle u|$  is known as a projector, as  $|u\rangle\langle u|$  is an operators that 'projects' an arbitrary vector (of appropriate dimension)  $|v\rangle$  onto the subspace  $|u\rangle$ . That is:

$$(|u\rangle\langle u|)|v\rangle = |u\rangle(\langle u||v\rangle) = (\langle u|v\rangle)|u\rangle$$

which can be seen to be the projection of  $|v\rangle$  onto  $|u\rangle$  in the following diagram:



# Basis

A basis of  $\mathbb{C}^n$  is a minimal collection of vectors  $|v_1\rangle, |v_2\rangle, \dots, |v_n\rangle$  such that every vector  $|v\rangle \in \mathbb{C}^n$  can be expressed as a linear combination of these:

$$|v\rangle = \alpha_1|v_1\rangle + \alpha_2|v_2\rangle + \dots + \alpha_n|v_n\rangle$$

where the coefficients  $\alpha_i \in \mathbb{C}$ .

That the basis is a minimal collection of vectors means that  $|v_1\rangle, |v_2\rangle, \dots, |v_n\rangle$  are linearly independent, no  $|v_i\rangle$  can be expressed as a linear combination of the rest. The size of the basis is  $n$ , termed its dimension.

Of particular interest are orthonormal bases, in which each basis vector is a unit vector, and the basis vectors are pairwise orthogonal, that is:

$$\langle v_i | v_j \rangle = \begin{cases} 1 & \text{if } i = j \\ 0 & \text{otherwise} \end{cases}$$

## Standard 'computational' basis

Here are some bases for  $\mathbb{C}^3$ :

$$\begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix}, \begin{bmatrix} 10 \\ 2+i \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1/\sqrt{2} \\ 1/\sqrt{2} \end{bmatrix}, \begin{bmatrix} 0 \\ 1/\sqrt{2} \\ -1/\sqrt{2} \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

The latter two of these are orthonormal, of which the final one is known as the standard or computational basis. In general, the computational basis for  $\mathbb{C}^n$  is

$$|1\rangle = \begin{bmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix}, |2\rangle = \begin{bmatrix} 0 \\ 1 \\ \vdots \\ 0 \end{bmatrix}, \dots, |n\rangle = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 1 \end{bmatrix}$$

Sometimes, especially in the case of  $\mathbb{C}^2$ , we number these  $|0\rangle \dots |n-1\rangle$ .

# Expanding vectors and matrices in the standard basis

Any vector  $|u\rangle = [a_1 \ a_2 \ \dots \ a_n]^T$  can be expressed as a weighted sum of standard basis vectors:

$$|u\rangle = a_1|1\rangle + a_2|2\rangle + \dots + a_n|n\rangle$$

Similarly, any matrix can be expressed as a double sum over the outer-products of standard basis vectors:

$$\begin{bmatrix} a_{11} & \dots & a_{1m} \\ \vdots & \ddots & \\ a_{n1} & & a_{nm} \end{bmatrix} = \sum_{i=1}^n \sum_{j=1}^m a_{ij} |i\rangle \langle j|$$



# Eigenvectors and eigenvalues

If a  $n \times n$  matrix,  $A$ , has the effect of scaling a given (non-zero) vector,  $|v\rangle$  by a constant,  $\lambda$ , then that vector is known as an eigenvector, with corresponding eigenvalue  $\lambda$ :

$$A|v\rangle = \lambda|v\rangle$$

The eigenvalues of a matrix are the roots of the characteristic polynomial:

$$\det(A - \lambda I) = 0$$

where  $\det$  denotes the determinant, and  $I$  is the  $n \times n$  identity. Each square matrix has at least one eigenvalue.

- The determinant of a matrix is the product of its eigenvalues.
- The trace of a square matrix is the sum of its leading diagonal elements. It is also the sum of its eigenvalues.

## Diagonal representation of matrices

If a  $n \times n$  complex matrix  $A$  can be expressed in the form:

$$A = \sum_{i=1}^n \lambda_i |v_i\rangle \langle v_i|$$

where  $\lambda_i$  is the  $i$ th eigenvalue, corresponding to the  $i$ th eigenvector  $|v_i\rangle$ , then it is said to be diagonalisable. This is called the eigendecomposition, or spectral decomposition of  $A$ .

If  $A$  is diagonalisable as above, then it can be written as the diagonal matrix

$$\begin{bmatrix} \lambda_1 & & & \\ & \lambda_2 & & \\ & & \ddots & \\ & & & \lambda_n \end{bmatrix}$$

in the basis of its eigenvectors,  $|v_1\rangle, |v_2\rangle, \dots, |v_n\rangle$ . Moreover, the (normalised) eigenvectors form an orthonormal set.

# Normal, Hermitian and unitary matrices

- A matrix is normal if  $A^\dagger A = A A^\dagger$ 
  - A matrix is normal if and only if it is diagonalisable.
  - If  $A = A^\dagger$  a matrix is Hermitian.
- A matrix is unitary if  $A^\dagger A = A A^\dagger = I$  (the identity).
  - Unitary matrices play an important role in quantum computing.
  - Clearly all unitary matrices are normal therefore diagonalisable.
  - All eigenvalues of unitary matrices have absolute value one.
  - Unitary operators preserve inner products: if  $U$  is unitary and  $|u'\rangle = U|u\rangle$  and  $|v'\rangle = U|v\rangle$  then:

$$\begin{aligned}\langle u'|v'\rangle &= (U|u\rangle)^\dagger (U|v\rangle) \\ &= (\langle u|U^\dagger)(U|v\rangle) \\ &= \langle u|(U^\dagger U)|v\rangle \\ &= \langle u|I|v\rangle \\ &= \langle u|v\rangle\end{aligned}$$